



Drumline Audition Packet 2022

Drew Young, Director

ABILENE HIGH DRUMLINE 2022-2023 AUDITION INFORMATION

IMPORTANT DATES

Optional:

- **Clinic #1: Monday, March 7th, 6-8 pm @AHS Band Hall**
- **Clinic #2: Monday, March 21st, 6-8 pm @AHS Band Hall**

Required:

- **Clinic #3 and Audition: Tuesday, April 12th, 6-8 pm @AHS Band Hall**
- **Drum Camp: July 25-29 8 am-1 pm @AHS Band Hall**
- **Band Camp (starts August 1), ALL rehearsals and performances.**

Note: the first two clinics are optional, however, we will cover everything required in the audition including sticks out/in, mark time, memorization, and performance.

If you cannot make ANY of the required dates, I NEED TO KNOW. Everyone must be at every rehearsal. The battery has much less flexibility in the schedule than the front ensemble; therefore, if you cannot be at Drum Camp or Band Camp, expect to be in the front ensemble. Every single person must be here all the time!

Who should audition? Anyone who wants to be in the AHS Drumline – incoming middle school percussion students, plus all oboe and bassoon players (these instruments are not used on the field). *Returning members must also audition.*

The Drumline has two sections: Battery and Front Ensemble.

The Battery is the marching part of the drumline:

Snares, Tenors, Bass drums, and Cymbals

The Front Ensemble is the sideline part of the drumline:

Marimbas, Xylophones, Vibraphones, Rack Drums, and other accessories

***New for the 2022-2023 School Year:**

The AHS Drumline will have two battery sections. The Field line and the Stands line.

The Field line will consist of members who audition and will be placed on the Battery. These members will march on the field during Halftime. The Stands line will consist of members who audition and are placed in the Front Ensemble.

Everyone will be placed on a drum/cymbal. Your audition will determine whether or not you will be on the Field line.

The Stands line will be on their assigned drum/cymbal for everything the drumline participates in, EXCEPT for the halftime show. The halftime show is when the Stands line will perform on their instruments in the Front Ensemble.

You will only try out for one instrument, however, all students will be placed according to where we feel they can be most successful based on that audition. Previous experience on a specific instrument DOES NOT guarantee a spot. Please prepare the required materials to the best of your ability.

How do I have a good audition? BE PREPARED! On the day of auditions, you should be comfortable with everything in this packet. We will cover all of it in the optional clinics. PRACTICE! You received this packet well in advance for a reason. Do not expect to sight-read your way through it. ASK FOR HELP! No one expects you to learn it all alone.

QUESTIONS: If you don't understand something, please ask!

Email Mr. Young, or reach out on Remind: drew.young@abileneisd.org

THIS PACKET CONTAINS:

Technique summary

- Our Snare line plays traditional left-hand grip, however, students are encouraged to audition matched grip if they do not know traditional grip. (Attempting to audition with an unfamiliar grip could result in a poor audition for the student.)
- Cymbals see Cymbal Technique page

Exercises/Audition Music:

For the audition, you will play each of the following exercises on the battery instrument of your choice.

- 8's
- Bucks
- Double Beat
- Gallop
- 16th Rolls
- Flam 3s

There are practice recordings on the AHS Percussion website.

Please utilize this resource: <http://www.eagleband.com/percussion.html>

AHS Drumline Warmups 2022-2023

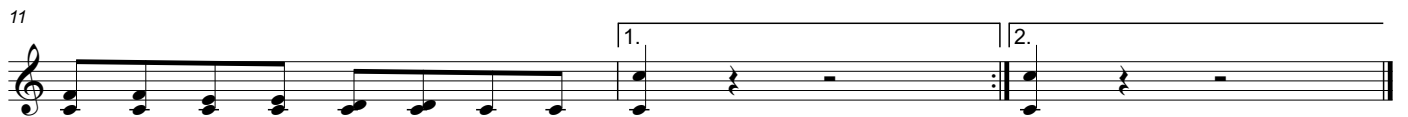
3 8s



8



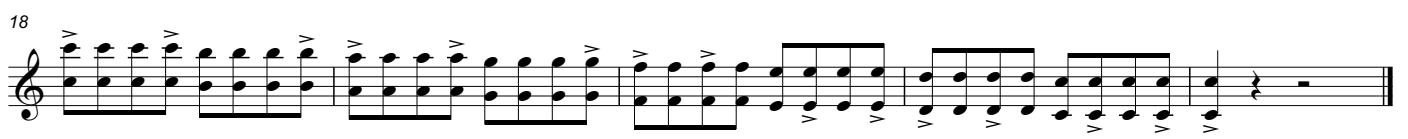
11



14 Bucks



18



23 Double Beat
2 and 4 mallets



27



31



35



40 Galop (Permutations)
1 2 3 4 etc

44

49 16th Note Rolls
Start w/ RH

52

57 Flam 3s

61

AHS Drumline Warmups 2022-2023

8s (Only Drum Captain) (Everyone) Sticks Out

"Dut - dut" - "Dut - dut - dut - dut" r r r r r r r r r | | | | | | | |

6

r r r r r r r r r | r r r r r r r r r | | | | | | | | r r r r r r r r r

10

1. "Dut - dut - dut" 2. Sticks In
r "Dut - dut - dut" r

14 Bucks

R r R r R r R r L | L | L | L | R r r R r r R r L | L | L | L |

18

R r r R r r r R L | L | L | L | R r R r r R r R L | L | L | L | L | R

49 16th Note Rolls

53

57 Flam 3s

R r r r R r r r R r r r R r r r L l l l L l l l l l l l L l l l

61

R l r L r l R l l L r l R l r L r l R l r L r l R

AHS Drumline Warmups 2022-2023

8s (Only Drum Captain) (Everyone) Sticks Out

"Dut - dut" - "Dut - dut - dut - dut" r r r r r r r r r | | | | | | | | | |

6

r r r r r r r r r | r r r r r r r r r | | | | | | | | r r r r r r r r r

10

1. "Dut - dut - dut" 2. Sticks In r

14 Bucks

R r R r R r R r L | L | L | L | L | R r r R r r R r L | L | L | L | L |

18

R r r R r r r R L | L | L | L | L | R r R r r R r R L | L | L | L | L | R

49 16th Note Rolls

51

53

55

57 Flam 3s

R r r r R r r r R r r r R r r r L l l l L l l l L l l l L l l l

61

R l r L r l R l r L r l R l r L r l R

23 Double Beat

R L R

27

L R L

31

r r r r

35

r r r r

40 Gallop

r r r r

44

r r r r

46

r r r r

Cymbal Technique

Crashes – full body of sound by creating a flam on the edge of the cymbal then on the face. Both high and low hold variations.

Hi Hats – cymbal edges are pressed against body, arms off the body, press front of cymbals together to create a “chick” like hi-hats on a drumset.

Taps – tapping edge of one cymbal on the other.

Zings – scraping outward along the inside of one cymbal with the edge of the other.

Clicks – a tap while cymbals are resting against the body under the arms.

Dings – a tap, but this time against the inside of the bell.

Sizzles – bringing the cymbals together, with gentle force causing them to vibrate (sizzle) against each other.

Sucks – a vacuum effect achieved by placing cymbals directly against each other vertically with one cymbal slightly higher, and then aggressively bringing them in alignment.

Sizzle-sucks (fusions) – a sizzle followed by a suck, with the vacuum stopping the vibration of the cymbals.

Crunches – a crash, but with no ring, holding the cymbals together like a hi-hat.

In combination with all the different cymbal techniques, be aware that playing cymbals is a highly physical process. This packet includes exercises you can do alone and that the section will do together to help make carrying the cymbals easier. In other words, you are going to get ripped playing cymbals.

Cymbals, like bass drums, require a solid sense of timing. You should easily be able to clap through all your parts before ever touching the cymbals.

Strength Exercises for Cymbals (or anyone else that wants to get ripped)

The following is the main workout routine used by the Santa Clara Vanguard cymbal line. It has proven to be an extremely effective way of building strength and endurance for cymbals if done correctly.

1. Do 30-40 push-ups, keeping your body straight, and doing every push-up at a moderate pace. Do not try to get through them as fast as possible.
2. Immediately after the push-ups, get up and grab your cymbals. Hold your cymbals flat (inside facing the ground) out at arm's length from your body like a cross for 1 – 2 minutes.
3. Rest for 3 minutes.
4. Repeat step 1.
5. Repeat step 2, but hold the cymbals vertical (inside facing each other) at arm's length for 1 – 2 minutes.
6. Rest for 3 minutes.
7. Rinse and repeat, eventually becoming ripped.

Do not do more than 4 cycles of this workout at a time without an hour to rest in between. We are not powerlifting, but you will have a much easier time carrying and maneuvering the cymbals if you have good arm strength.

During warm-ups, the cymbals will play a rep, then hold a rep, then play, then hold, then rest, etc...

AHS Drumline Warmups 2022-2023

8s (Only Drum Captain) Flip Up Prep Tap Crash

"Dut - dut" - "Dut - dut - dut - dut"

6 Prep Tap Crash Prep Tap Crash Prep Tap Crash Prep Crash Prep Crash

"Dut-dut-dut"

14 Bucks Sizz-Suck

23 Double Beat hi hat

27

31

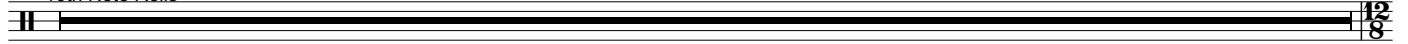
35

40 Gallop

45 Sizz. Suck

49 Hold
16th Note Rolls

8



57 Sizz.
Flam 3s



61 Choke

